

PSF reconstruction and deconvolution for extremely large telescopes

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Image improvement



Outline

- Image improvement via deconvolution
- PSF reconstruction
- Simulation results



PSF reconstruction

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Simulation results

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MICADO

Multi-AO Imaging Camera for Deep Observations



Source: MICADO Consortium

- First light instrument of the ELT
- Single-Conjugate Adaptive Optics in MICADO
- Multi-Conjugate Adaptive Optics in MAORY (coupled to MICADO)
- High contrast & resolution imaging

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Image formation on a telescope

• Observed image I_T is degraded by the point spread function (psf):

$$I_o(x) = \int I(y) \cdot PSF_T(x-y) \, dy$$

• PSF without atmosphere: $PSF_T = |\mathcal{F}(\chi_T)|^2$



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Reasons for the need of PSF reconstruction

- image improvement in post processing
- quality evaluation for the AO system
- to account for image degradation through time delay higher order aberrations non common path aberrations
- direction dependent PSF in different AO modes
- wavelength dependent

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PSF – Optical Transfer Function (OTF)

Fourier transformed relation:

$$\mathcal{F}(I) = \mathcal{F}(I_g) \cdot \mathcal{F}(\mathcal{PSF})$$

Relation PSF - OTF:

 $\mathcal{F}(\mathcal{PSF}) = \mathcal{OTF}$

OTF with atmospheric aberration: with $\mathbf{f}=\boldsymbol{\rho}/\lambda$

$$\mathcal{OTF}(\mathbf{f}) = \int_{\mathbb{R}} P(\mathbf{x}) P(\mathbf{x} + \boldsymbol{\rho}) e^{i(\phi(\mathbf{x}) - \phi(\mathbf{x} + \boldsymbol{\rho}))} d\mathbf{x}.$$

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Optical Transfer Function (OTF)

- $\phi(\mathbf{x})$: normally distributed random variable with zero mean.
- Long enough exposure time \to substitute time average $\langle\cdot\rangle$ for expected value E-.
- Normalized long exposure optical transfer function

$$\langle \mathcal{OTF}(\mathbf{f}) \rangle = \frac{1}{S} \int_{\mathbb{R}} P(\mathbf{x}) P(\mathbf{x}+\boldsymbol{\rho}) e^{-\frac{1}{2}D_{\phi}(\mathbf{x},\boldsymbol{\rho})} d\mathbf{x},$$

with $D_{\phi}(\mathbf{x}, \boldsymbol{\rho}) := \langle (\phi(\mathbf{x}) - \phi(\mathbf{x} + \boldsymbol{\rho}))^2 \rangle.$

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Véran's algorithm (J.-P. Véran et al., 1997)

- Decompose $\phi = \phi_{\parallel} + \phi_{\perp}$
- Use Zernike polynomials as basis functions
- calculate and average $D_{\phi_{||}}$ from measured data on the fly
- estimate and average $D_{\phi_{\perp}}$ from simulations before with the help of statistical models of the atmosphere
- neglect parts corresponding to correlations between ϕ_{\parallel} and ϕ_{\perp}
- Calculate \mathcal{OTF}_t
- Combine the three parts to the \mathcal{OTF}
- Apply the inverse Fourier transform to get the \mathcal{PSF}

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PSF reconstruction improvements (W., Hofer, Ramlau)

- change basis functions: bilinear splines
 - sparse structure of the functions \rightarrow speed up
 - drawback: higher order terms can not be simulated well on this grid
 - \rightarrow simulation only for $D_{\phi_{\perp}}$ on a finer grid
 - \rightarrow computationally more demanding
- use 4D structure function instead of an averaged 2D version for $D_{\phi_{\parallel}}$
 - gives a better estimate
 - drawback: demands more computational power and memory

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PSF reconstruction for MCAO (W., Saxenhuber, Ramlau)

- Use tomographic reconstruction of the atmosphere from measured data (intermediate result of gradient-based method)
- Project through the atmosphere to get PSFs for each desired direction using A_{dir} (as in gradient-based method)
 → pseudo-wavefronts used for calculations
- Simulate higher order terms not seen by WFS
- Combine the parts

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The tomography problem



Input:

• reconstructed incoming wavefronts φ_{α_g} on Ω_D (aperture) from LGS $g = 1, \dots, G$ and NGS $g = G + 1, \dots, G + N$

Goal:

• fast reconstruction of turbulence layers $\Phi^{(l)}$ on Ω_l , $l = 1, \dots, L$

inverse problem \implies requires regularization.

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3-Step-Approach (Saxenhuber, Ramlau)



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Projection Step: Shape of deformable mirror



- projection of reconstructed layers into direction of interest *dir* (application of A_{dir})
- here: zenith (center direction)
- additional gain control possible: input (for LGS and NGS separately) and/or output gain

PSF	reconstruction	



Deconvolution

$I_o = I * PSF + n.$

- observed image *l_o*, noise *n*
- Blind deconvolution: *PSF* and *I* are unknown
- PSF_{rec} good approximation, but still containing errors
- simple deconvolution might give no reasonable results



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Blind Deconvolution (Dykes, Ramlau, Reichel, Soodhalter, W.)

- Idea: Simultaneously improve PSF_{rec} and reconstruct deconvolved image I
- The improved *PSF* should not be too far off from *PSF*_{rec}
- The deconvolved image I should keep the properties of I_o

 $\|I * PSF - I_o\|_2 + \alpha_1 \|I - I_{prior}\| + \alpha_2 \|PSF - PSF_{rec}\| \rightarrow \min_{I,PSF}$

- Big matrix to represent Io
- use Lanczos-process to get a small matrix with good eigenvalue approximation
- solve the small system
- Only for radially symmetric PSF possible
- Where to get *PSF*_{rec} from?



PSF reconstruction for MCAO



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Deconvolution - observed vs. improved image





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Future Work: Adaption to real life setting

- obstruction of aperture by "spiders"
 → non-connected segments on WFS (→ see Poster by Ramlau et al)
- Pyramid WFS (→ Posters by Shatokhina and Hutterer)
- inexact atmospheric information (→ Poster by Auzinger)
- Non-common path errors
- Use additional prior information on the objects in the image in the deconvolution process
- Extend deconvolution algorithm to non-symmetric PSFs



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Literature

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